#### CS11-711 Advanced NLP

# Learned Representations

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https://cmu-l3.github.io/anlp-fall2025/

https://github.com/cmu-l3/anlp-fall2025-code

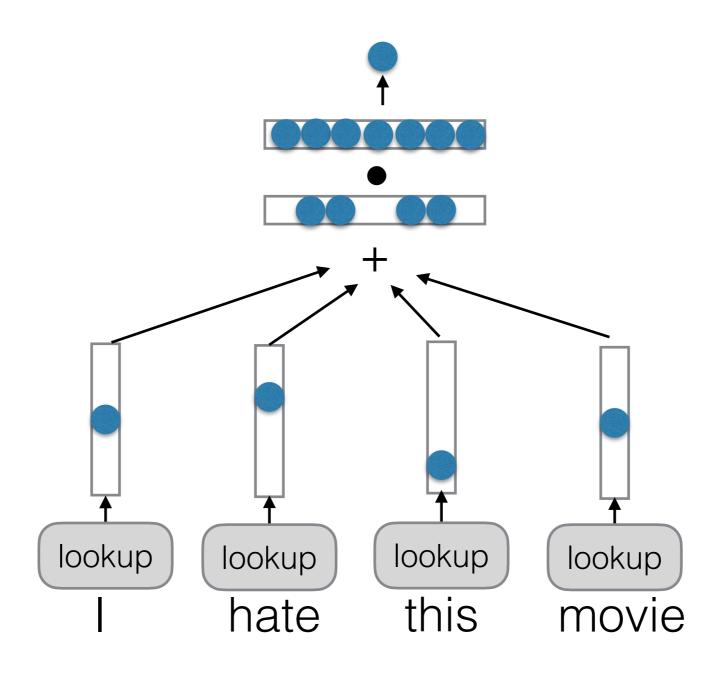
# Recap

- Goal: learn a good scoring function  $s_{\theta}(x, y)$ 
  - => good probabilistic models  $p_{\theta}(y \mid x) \propto s_{\theta}(x, y)$
- Three key ingredients
  - Modeling/Parameterization: how  $s_{\theta}$  (or  $p_{\theta}$ ) is implemented (e.g., the architecture)
  - **Learning**: setting the parameters  $\theta$  using supervision
  - · Inference: making a decision after learning
- We saw an example *classification* model based on:
  - Bag-of-words and word identities
  - Structured perceptron learning
  - A simple inference algorithm

# Today's lecture

- We will still focus on classification:  $g(x) \rightarrow \{1,2,...,K\}$
- We will go over fundamentals that underlie any state-ofthe-art NLP system:
  - Continuous representations of subwords
  - Parameterization based on neural networks
  - Learning by optimizing a loss function with back propagation and gradient descent

### Recap: Bag of Words (BoW)



Features: sum of 1-hot vectors Weights: learned

# Bag of Words: Symptoms

- Handling of conjugated or compound words
  - I love this move -> I loved this movie
- Handling of word similarity
  - I love this move -> I adore this movie
- Handling of combination features
  - I love this movie -> I don't love this movie
  - I hate this movie -> I don't hate this movie
- Handling of sentence structure
  - It has an interesting story, **but** is boring overall

Subword Models

Word Embeddings

Neural Networks

Sequence Models

### Subword Models

### Basic Idea

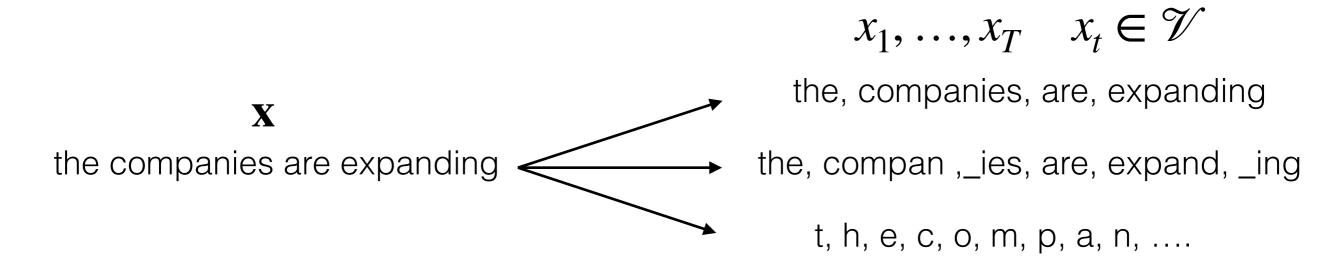
Split less common words into multiple subword tokens

```
the companies are expanding
the compan _ies are expand _ing
```

- Benefits:
  - Share parameters between subwords
  - Reduce parameter size, save compute+memory

# Core problem: tokenization

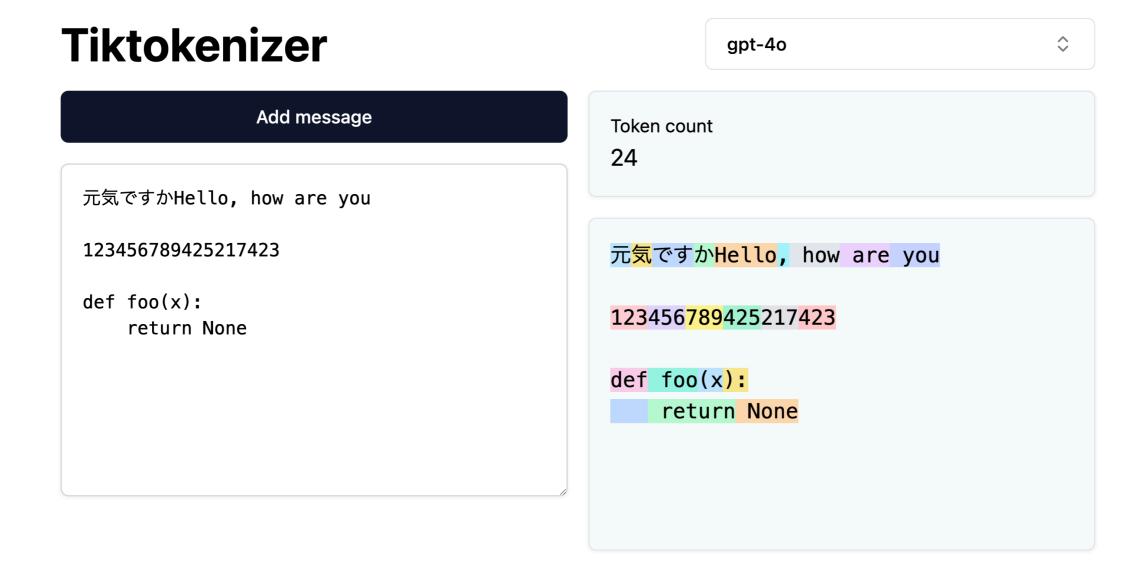
Map text into a sequence of discrete tokens from a vocabulary



- We want a vocabulary  ${\mathscr V}$  that is:
  - Expressive: represent any text (English, Japanese, code, ...)
  - · Efficient
    - Not too large: larger vocabulary means more parameters to learn/store
    - Not too small: smaller vocabulary means longer inputs

# Core problem: tokenization

Demo: <a href="https://tiktokenizer.vercel.app/">https://tiktokenizer.vercel.app/</a>



### Idea 1: UTF-8

Tokenize text as UTF-8 bytes

元気ですか。Hello! Unicode string

```
utf = "元気ですか。Hello!".encode("utf-8")

print([x for x in utf]) (Vocabulary = 256 byte choices)

v 0.0s

[229, 133, 131, 230, 176, 151, 227, 129, 167, 227, 129, 153, 227, 129, 139, 227, 128, 130, 72, 101, 108, 108, 111, 33]
```

- Expressive: any Unicode string (Japanese, English, Latex, ...)
- Vocabulary is too small: sequences are very long (inefficient)

# Idea 2: Byte Pair Encoding

- Key idea: merge the most common token pairs into new tokens
  - Start with a base vocabulary (e.g., UTF-8) and a training set
  - Repeat:
    - Find the token pair that occurs most often
    - Introduce a new token and replace the token pair

```
training_text = """Hello, world!
Here is some example text to test
the BPE algorithm. It is not very
interesting, but it will do the job.
"""
```

```
pair: ('e', ' ') freq: 5
merging ('e', ' ') into a new token 256

pair: ('t', ' ') freq: 5
merging ('t', ' ') into a new token 257

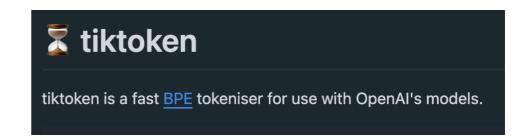
pair: ('e', 'r') freq: 3
merging ('e', 'r') into a new token 258

pair: ('t', 'h') freq: 3
merging ('t', 'h') into a new token 259

pair: ('l', 'l') freq: 2
merging ('l', 'l') into a new token 260
```

### Practical tools: tiktoken

 Load pre-existing OpenAI vocabularies (e.g., GPT-2, GPT-4)



Tokenize and decode text

```
# !pip install tiktoken
import tiktoken

enc = tiktoken.get_encoding("gpt2")
print(enc.encode("Hello, こんにちは"))

enc = tiktoken.get_encoding("cl100k_base")
print(enc.encode("Hello, こんにちは"))

✓ 0.0s

[15496, 11, 23294, 241, 22174, 28618, 2515, 94, 31676]
[9906, 11, 220, 90115]
```

### Practical tools: SentencePiece

Also supports training a tokenizer



- Uses Unicode as the base vocabulary
  - byte\_fallback=True: tokenize as UTF-8 bytes when a Unicode character is out-of-vocabulary

```
ids = sp.encode("hello, こんにちは マラソ マラソン marathon")
print(ids)

print([sp.id_to_piece(idx) for idx in ids])

[1298, 295, 1339, 1353, 1333, 1534, 1457, 1366, 1793, 1373, 1333, 329, 1407, 584, 964]
['_he', 'll', 'o', ',', '_', 'こ', 'ん', 'に', 'ち', 'は', '_', 'マラ', 'ソ', '_マラソン', '_marathon']
```

### Subword Considerations

- Vocabulary depends on the BPE training data:
  - Under-represented languages: merged less, hence longer sequences
  - Work-around: upsample under-represented languages

- Inconsistent numbers: 123 -> "123" vs. 927 -> "92" "7"
  - Work-around: Hand-defined rules, e.g. never group digits together

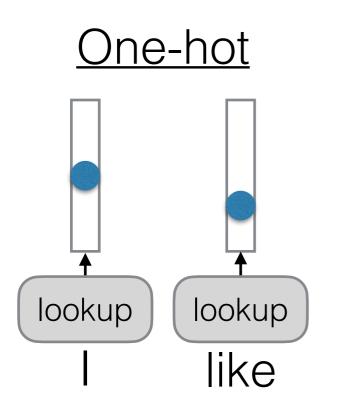
### Recap

- Tokenization and subword models
  - Represent sequences as tokens determined based on frequency
- Next: Token embeddings

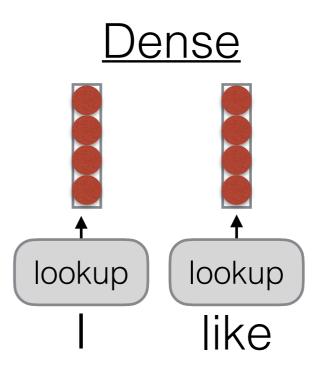
# Continuous Word Embeddings

### Basic Idea

- Previously: one-hot vectors (sparse)
- Continuous embeddings: dense vectors in  $\mathbb{R}^{d_{emb}}$



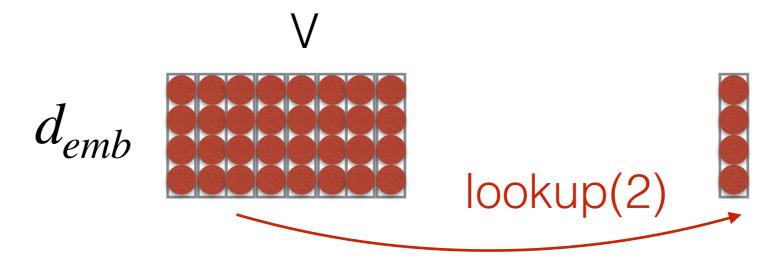
$$x_t : [0,...1,...,0] \in \{0,1\}^V$$
V: vocabulary size



$$x_t: [0.2, -1.3, ..., 0.6] \in \mathbb{R}^{d_{emb}}$$
  $d_{emb}$ : "embedding dimension"

# Embedding Layer

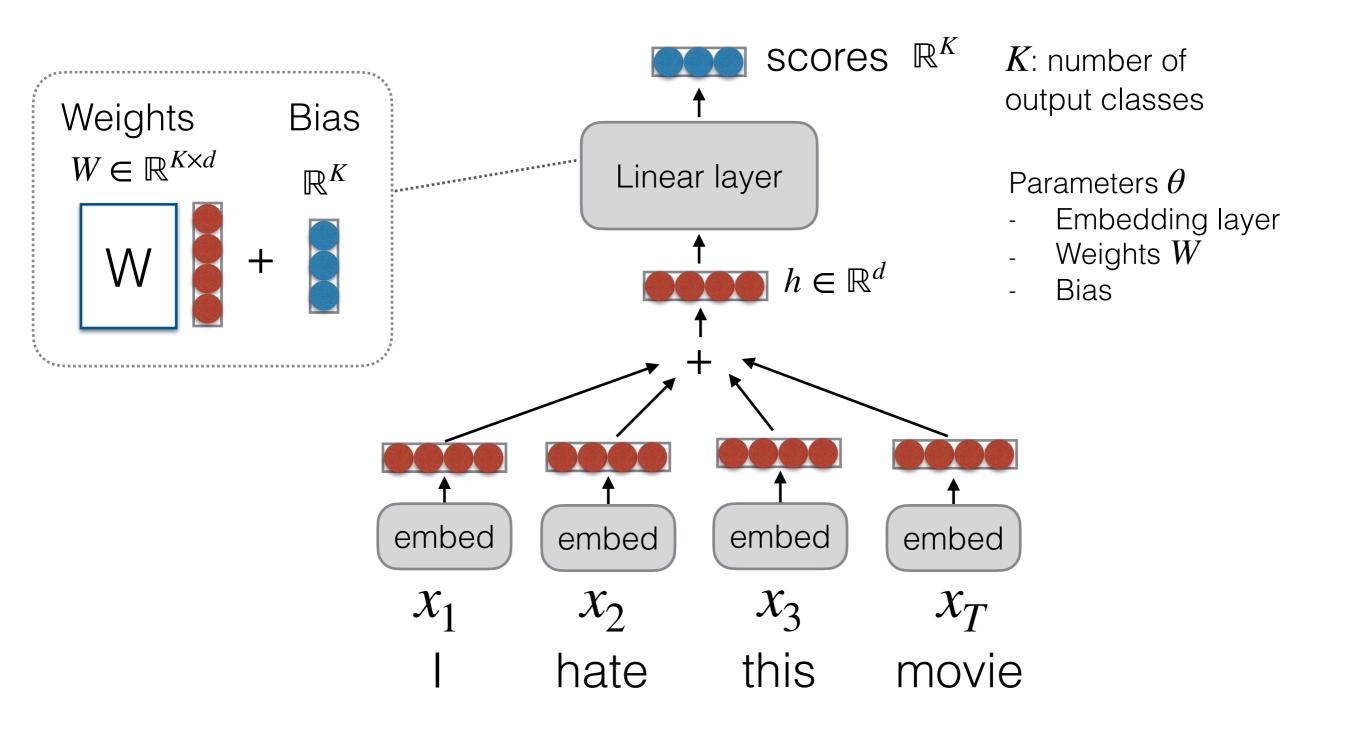
 Embedding layer: matrix with a row/column for each vocabulary token. "Lookup": select a row/column.



Equivalent to multiplying by a one-hot vector

$$d_{emb}$$

# Continuous Bag of Words (CBoW)



### In Code

```
class Embedding(nn.Module):
    def __init__(self, vocab_size, emb_size):
        super(Embedding, self).__init__()
        self.weight = nn.Parameter(torch.randn(vocab_size, emb_size))
        self.vocab_size = vocab_size

def forward(self, x):
        xs = torch.nn.functional.one_hot(x, num_classes=self.vocab_size).float()
        return torch.matmul(xs, self.weight)
```

In practice, implemented in libraries (e.g., nn.Embedding)

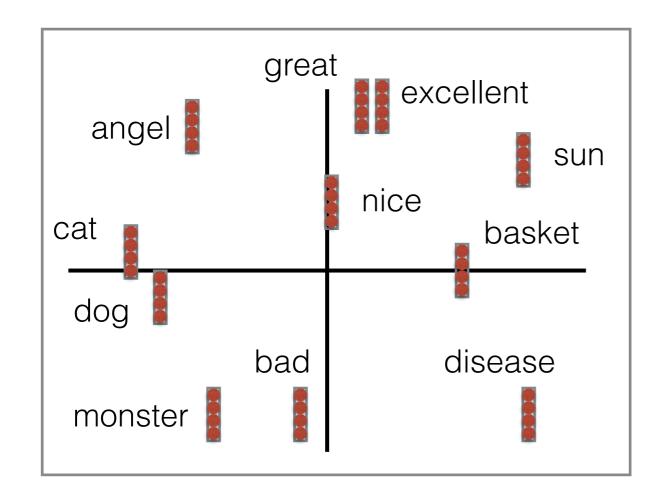
### In Code

```
class CBoW(torch.nn.Module):
    def __init__(self, vocab_size, num_labels, emb_size):
        super(CBoW, self).__init__()
        self.embedding = nn.Embedding(vocab_size, emb_size)
        self.output_layer = nn.Linear(emb_size, num_labels)

def forward(self, tokens):
    emb = self.embedding(tokens) # [len(tokens) x emb_size]
    emb_sum = torch.sum(emb, dim=0) # [emb_size]
    h = emb_sum.view(1, -1) # [1 x emb_size]
    out = self.output_layer(h) # [1 x num_labels]
    return out
```

# What do Our Vectors Represent?

- No guarantees, but we hope that:
  - Words that are similar are close in vector space
  - Each vector element is a feature



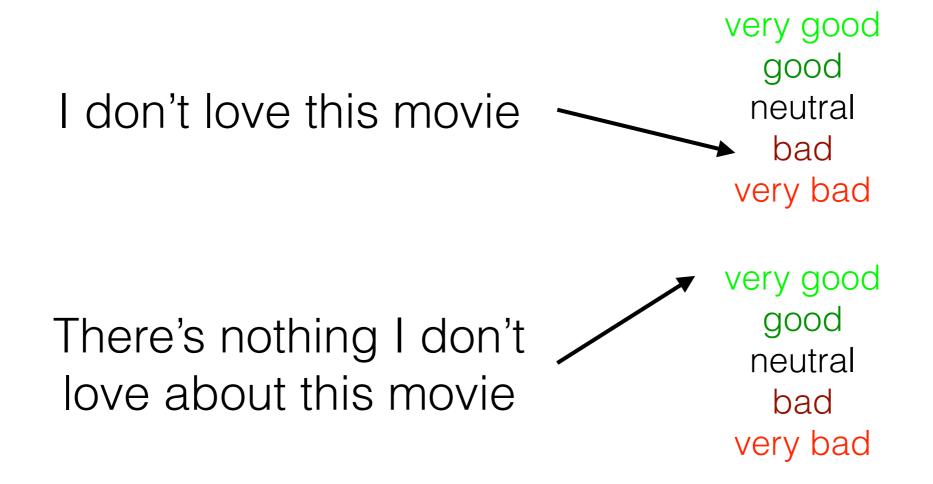
Shown in 2D, but in reality we use 512, 1024, etc.

### Recap

- Tokenization and subword models
  - Represent sequences as tokens determined based on frequency
- Token embeddings
  - Represent tokens as learned continuous vectors
- Next: Neural networks

### Neural Network Features

### Motivation: combination features



# Deep CBoW

K: number of output classes

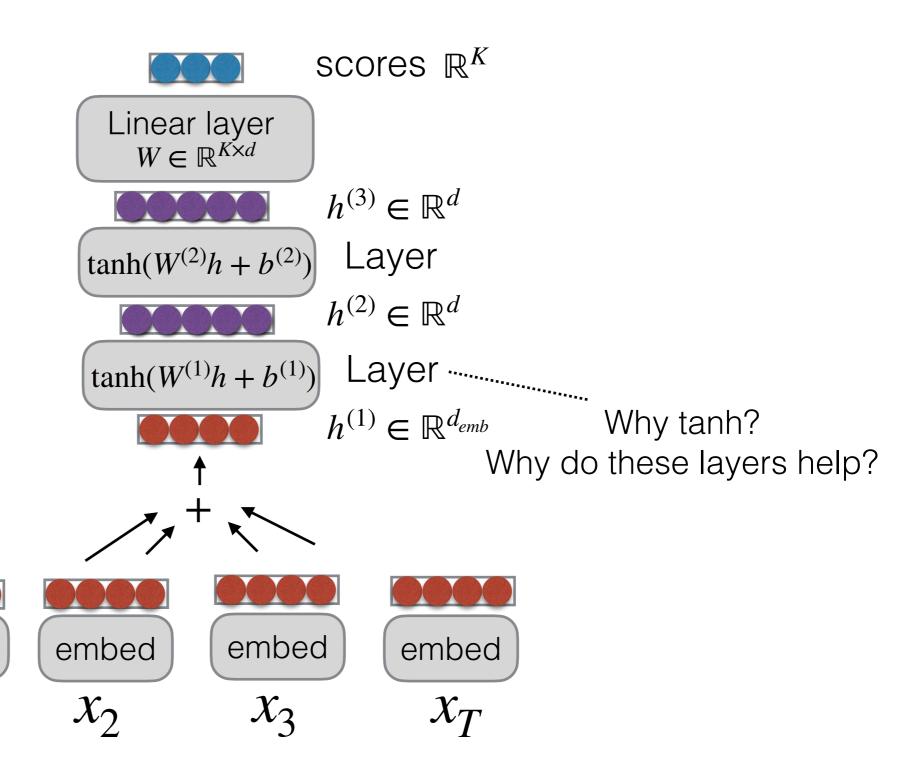
#### Parameters $\theta$

- Embedding layer Weights  $W^{(1)}, W^{(2)}, W$

embed

 $\mathcal{X}_1$ 

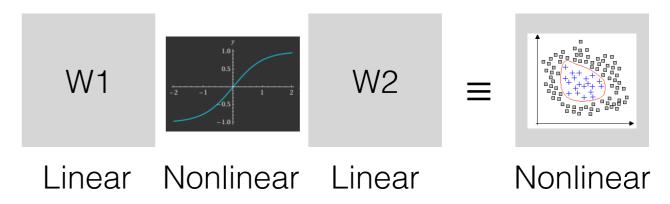
Biases



### Nonlinearities

tanh(W\*h + b)

- Activation functions such as tanh introduce nonlinearity
  - Non-linearities allow the neural network to model more complex patterns
- Without activation functions, stacking matrices collapses to a linear transformation





Other activation functions: sigmoid, ReLU, GELU, see PyTorch list

# Deep CBoW In Code

```
class DeepCBoW(torch.nn.Module):
    def __init__(self, vocab_size, num_labels, emb_size, hid_size):
        super(DeepCBoW, self).__init__()
        self.embedding = nn.Embedding(vocab_size, emb_size)
        self.linear1 = nn.Linear(emb_size, hid_size)  # New addition
        self.output_layer = nn.Linear(hid_size, num_labels)

def forward(self, tokens):
    emb = self.embedding(tokens)
    emb_sum = torch.sum(emb, dim=0)
    h = emb_sum.view(1, -1)
    h = torch.tanh(self.linear1(h))  # New addition
    out = self.output_layer(h)
    return out
```

(One hidden-layer version)

# What do Our Vectors Represent?

- We can learn feature combinations
  - E.g., a node in the second layer might be "feature 1 AND feature 5 are active"
  - E.g. capture things such as "not" AND "hate"
- We can learn nonlinear transformations of the previous layer's features

# Recap

- Tokenization and subword models
  - Represent sequences as tokens determined based on frequency
- Token embeddings
  - Represent tokens as learned continuous vectors
- Neural networks
  - Learn complex, non-linear feature functions
- Next: Training neural network models

# Training neural network models

### Training neural network models

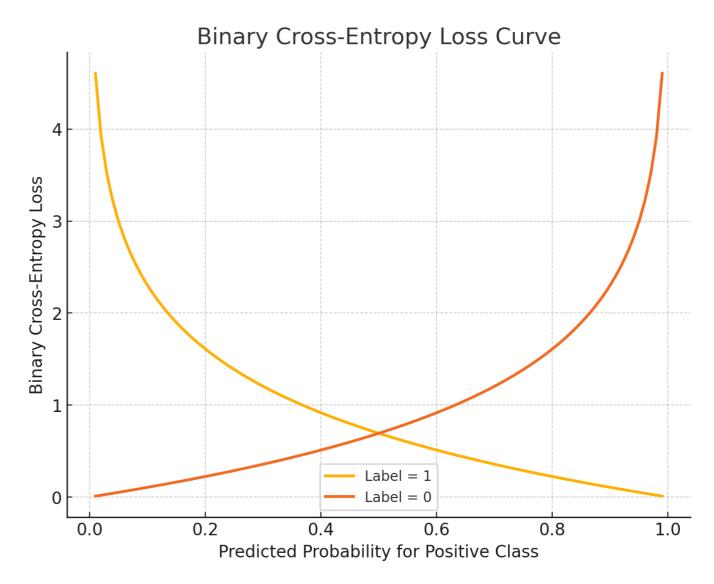
- We use gradient descent
  - Write down a loss function
  - Calculate gradients of the loss function with respect to the parameters
  - Move the parameters in the direction that reduces the loss function

### Example Loss: Binary Cross entropy

- Example task: classify tweets as positive (1) or negative (0)
  - Model outputs a probability  $p \in [0,1]$  for the positive class
    - Use a sigmoid:

Sigmoid(s) = 
$$\sigma(s) = \frac{1}{1 + \exp(-s)}$$

• Ground truth label  $y \in \{0,1\}$ 



$$L_{\mathsf{BCE}} = -y \log(p) - (1 - y) \log(1 - p)$$

# Cross entropy loss (multi-class)

- Example task: classify tweets as positive (2), neutral (1), or negative (0)
  - Given a training example (x, y)
  - Model outputs a probability vector
    - E.g. p = [0.2, 0.5, 0.3]
  - Ground truth label: one-hot vector
    - E.g. y = [0,0,1]

$$L_{CE} = -\sum_{i=1}^{3} y_i \log(p_i)$$

$$\begin{array}{c} \text{probs } \Delta^K \\ \text{softmax} \\ \text{scores } \mathbb{R}^K \\ \\ p_i = \frac{\exp(z_i)}{\sum_{j=1}^3 \exp(z_j)} \end{array}$$

# Cross entropy loss (multi-class)

$$L_{CE} = -\sum_{i=1}^{K} y_i \log(p_i)$$

- Model assigns high probability to correct class:
  - $p_i \approx 1 \implies \log p_i \approx 0 \implies \text{small loss}$
- Model assigns low probability to correct class:
  - $p_i \approx 0 \implies \log p_i \approx -\infty \implies \text{large loss}$

### Where does cross entropy loss come from?

Minimize the KL Divergence between two distributions:

$$\min_{p_2} \text{KL}(p_1, p_2) = \min_{p_2} - \sum_{x} p_1(x) \log \left(\frac{p_2(x)}{p_1(x)}\right)$$

$$\equiv \min_{p_2} \sum_{x} - p_1(x) \log p_2(x) + p_1(x) \log p_1(x)$$

$$\equiv \min_{p_2} - \sum_{x} p_1(x) \log p_2(x)$$

• In our example:

• 
$$p_1 = [0,0,1]$$
, and  $p_2 = [0.2,0.5,0.3]$ 

## Cross entropy loss (in code)

```
def ce_loss(logits, target):
    log_probs = torch.nn.functional.log_softmax(logits, dim=1)
    loss = -log_probs[:, target]
    return loss
```

Implemented in standard libraries, e.g. nn.CrossEntropyLoss

#### Training neural network models

- We use gradient descent
  - Write down a loss function
  - Calculate gradients of the loss function with respect to the parameters
  - Move the parameters in the direction that reduces the loss function

## Calculating gradients

$$p = \sigma(wx + b), \text{ where } \sigma(x) = \frac{1}{1 + \exp(-x)}$$

• 
$$L = -y \log p - (1 - y) \log(1 - p)$$

$$\frac{\partial L}{\partial w} = \frac{\partial L}{\partial p} \frac{\partial p}{\partial z} \frac{\partial z}{\partial w}$$

$$\frac{\partial L}{\partial p} = -\frac{y}{p} + \frac{1-y}{1-p}$$

$$= \frac{p-y}{p(1-p)}$$

$$\frac{\partial p}{\partial z} = p(1-p)$$

• Multiplying the three terms, we get  $\frac{\partial L}{\partial w} = (p - y)x$ 

Coming up soon: gradient computation handled automatically

#### Training neural network models

- We use gradient descent
  - Write down a loss function
  - Calculate gradients of the loss function with respect to the parameters
  - Move the parameters in the direction that reduces the loss function

#### Optimizing Parameters

Standard stochastic gradient descent does

$$g_t = \nabla_{\theta_{t-1}} \ell(\theta_{t-1})$$
Gradient of Loss

$$\theta_t = \theta_{t-1} - \underline{\eta}g_t$$
 Learning Rate

 There are many other optimization options! (e.g., see Ruder 2016 in the references.)

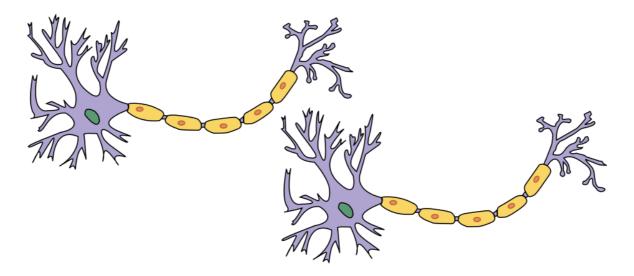
#### In Code

```
Loss
                        criterion = nn.CrossEntropyLoss()
                        optimizer = torch.optim.SGD(model.parameters(), lr=5e-4)
        Optimizer
                        for EPOCH in range(10):
                            random.shuffle(train)
                            train_loss = 0.0
                            start = time.time()
                            model.train()
                            for x, y in train:
                                x = torch.tensor(x, dtype=torch.long)
                                y = torch.tensor([y])
                                logits = model(x)
      Compute loss
                                loss = criterion(logits, y)
                                optimizer.zero_grad()
Compute gradients
                                loss.backward()
                                optimizer.step()
Update parameters
```

# What is a Neural Net?: Computation Graphs

#### "Neural" Nets

Original Motivation: Neurons in the Brain



Current Conception: Computation Graphs

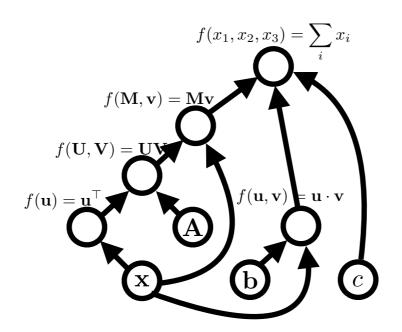


Image credit: Wikipedia

 $\mathbf{X}$ 

graph:

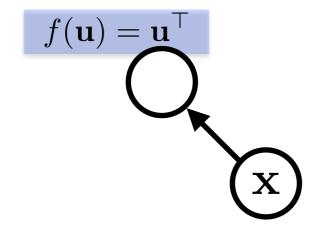
A node is a {tensor, matrix, vector, scalar} value

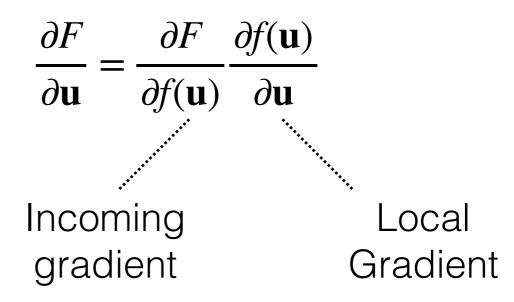


An **edge** represents a function argument. They are just pointers to nodes.

A **node** with an incoming **edge** is a **function** of that edge's tail node.

A **node** knows how to compute its value and the gradient with respect to each input, here  $\frac{\partial f(\mathbf{u})}{\partial \mathbf{u}}$ 

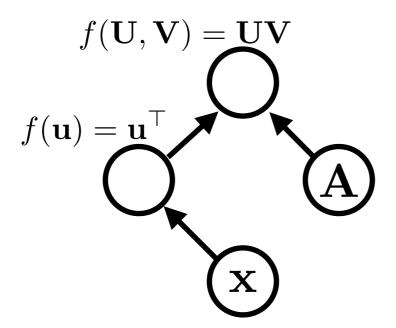




$$\mathbf{x}^{\top}\mathbf{A}$$

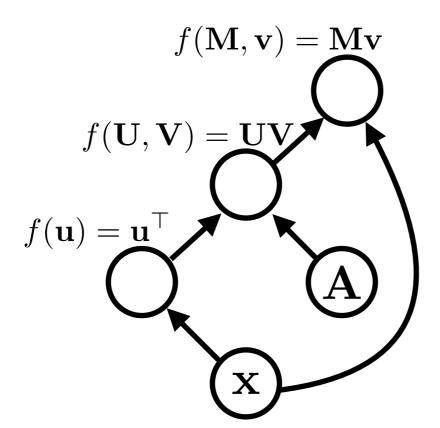
graph:

Functions can be nullary, unary, binary, ... *n*-ary. Often they are unary or binary.



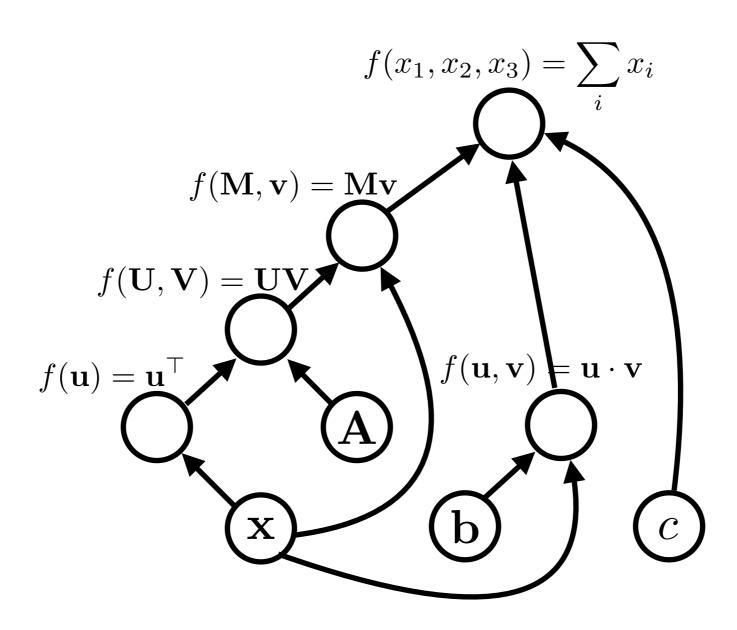
$$\mathbf{x}^{ op}\mathbf{A}\mathbf{x}$$

graph:



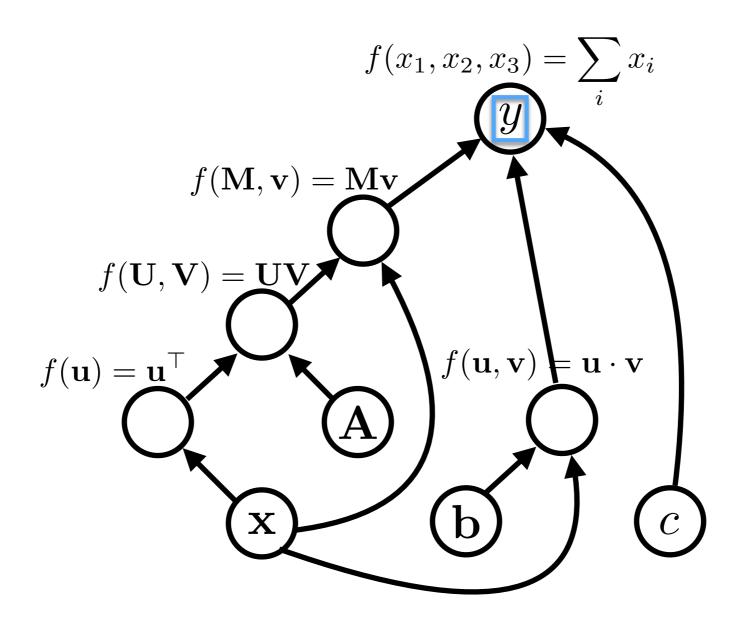
Computation graphs are directed and acyclic (in DyNet)

$$\mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$



$$y = \mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$

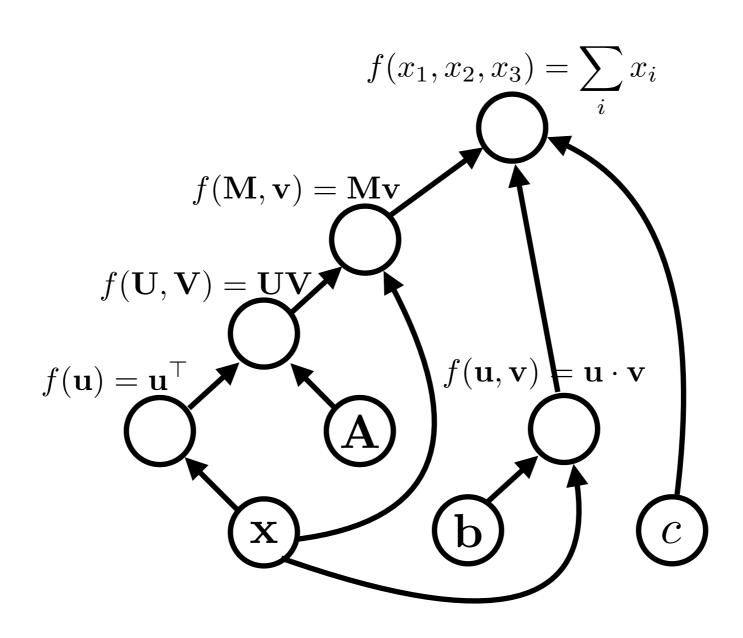
graph:

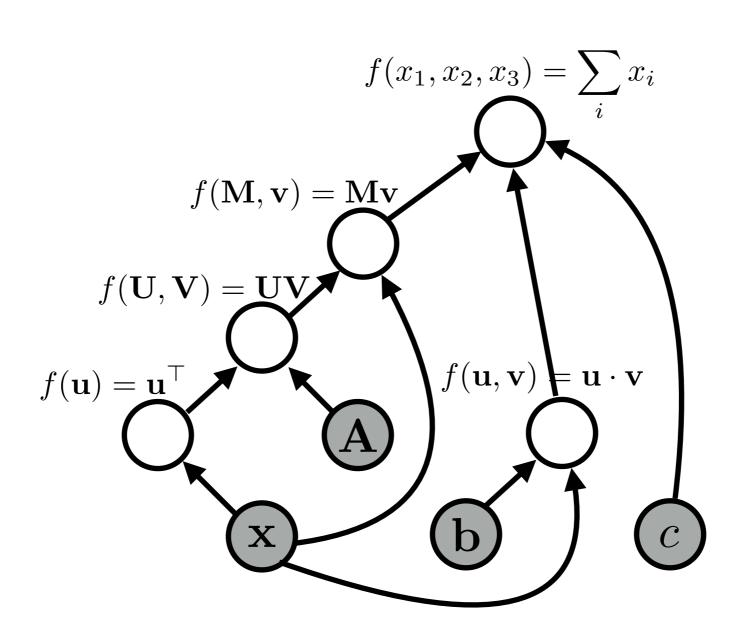


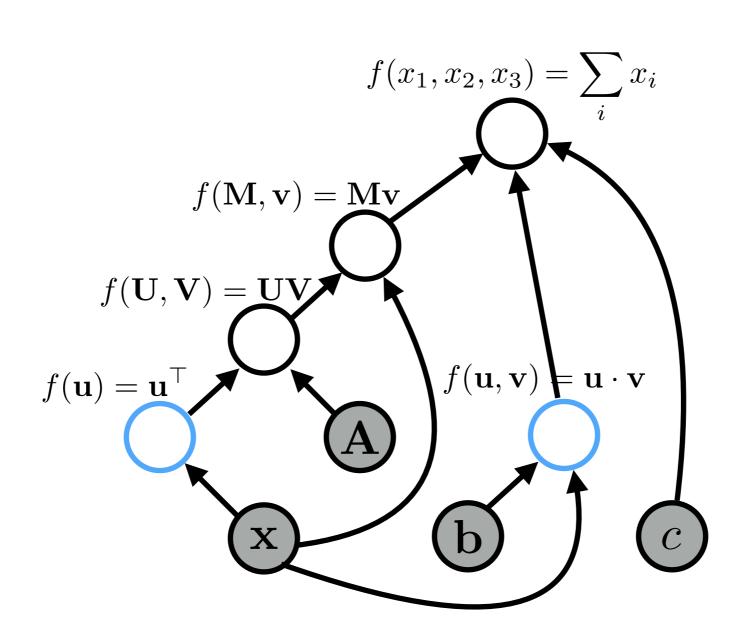
variable names are just labelings of nodes.

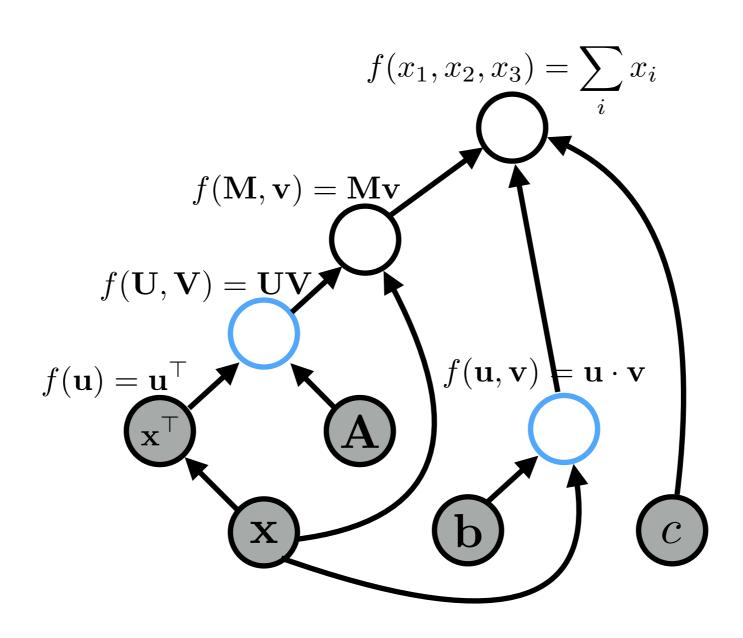
## Algorithms (1)

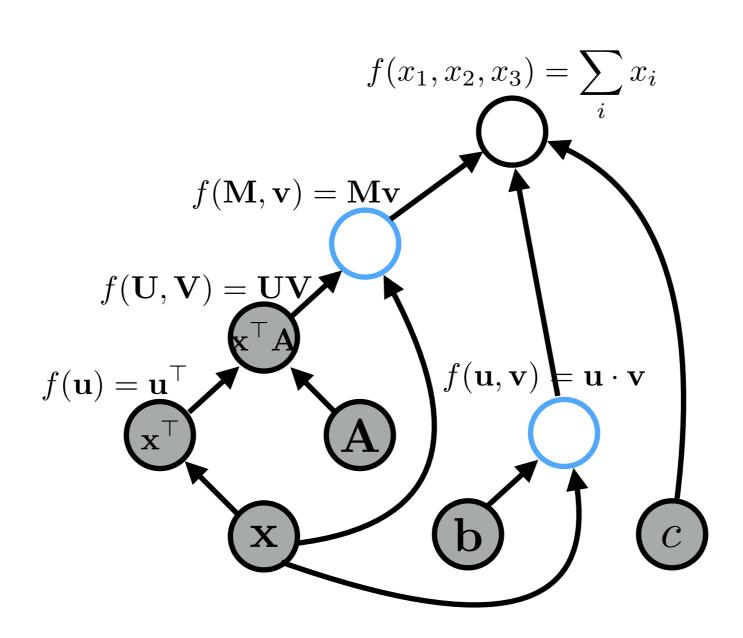
- Graph construction
- Forward propagation
  - In topological order, compute the value of the node given its inputs

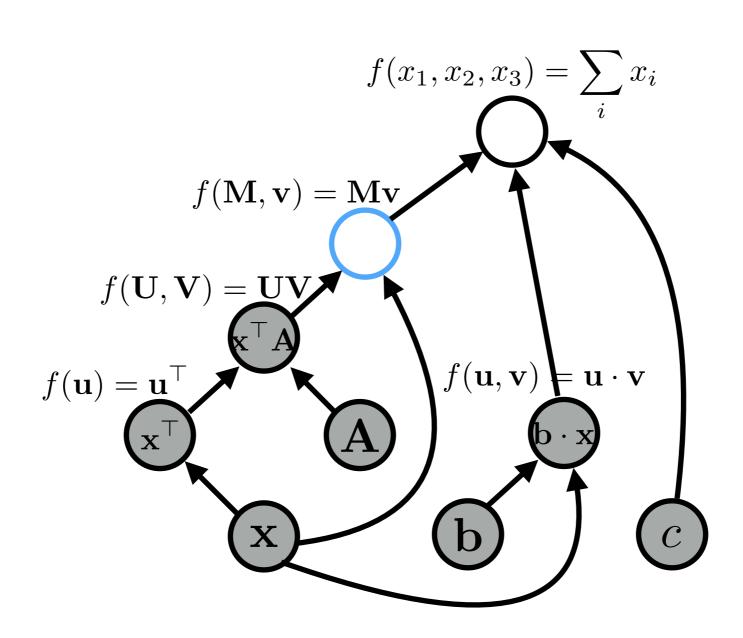


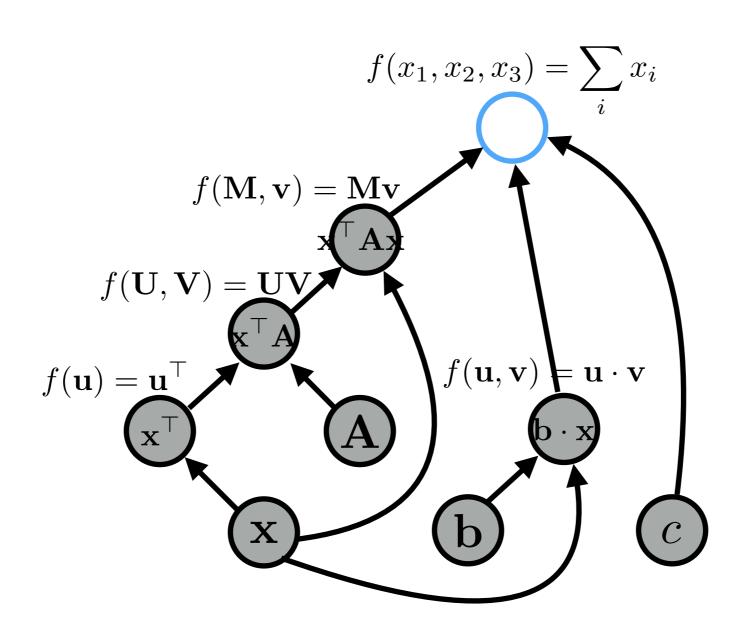


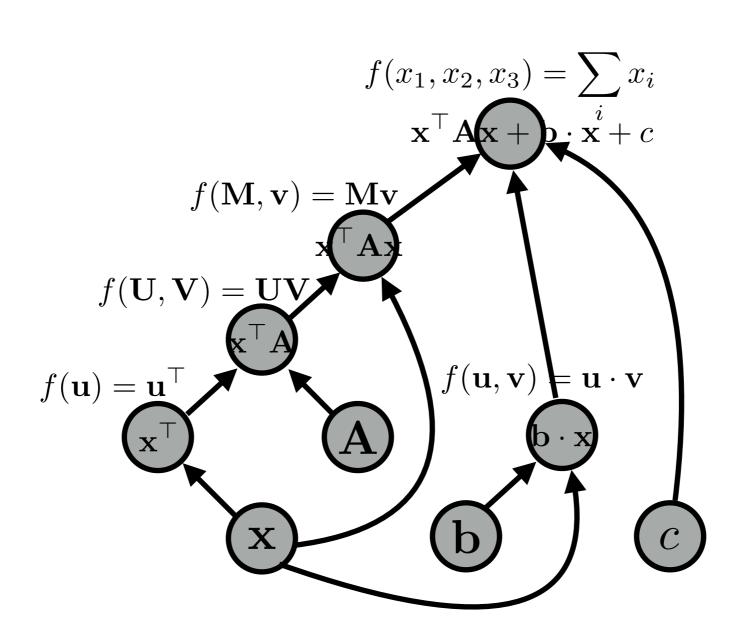












## Algorithms (2)

#### Back-propagation:

- Process examples in reverse topological order
- Calculate the gradients of the parameters with respect to the final value (usually a loss function)

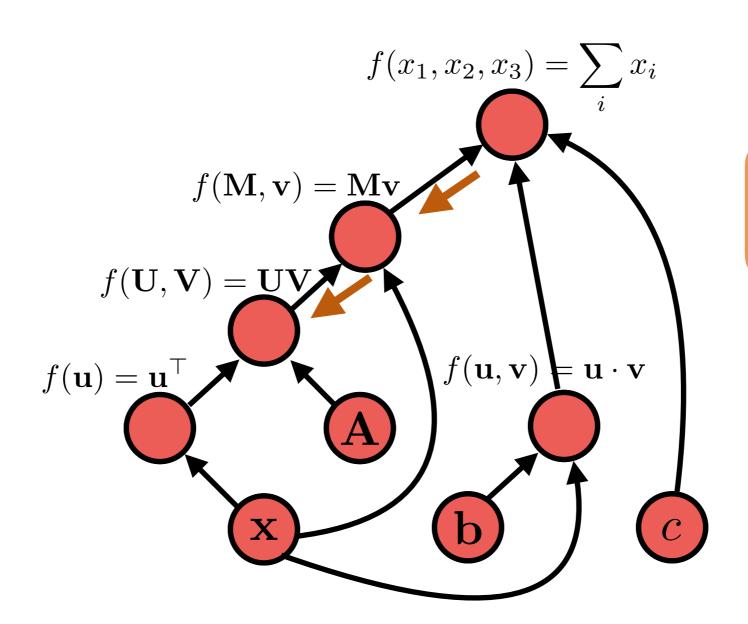
#### · Parameter update:

Move the parameters in the direction of this gradient

$$W = a * dI/dW$$

#### Back Propagation

graph:



 $\frac{\partial L}{\partial \text{output}} \frac{\partial \text{output}}{\partial \text{input}}$ 

#### Basic Process in Neural Network Frameworks

- Create a model
- For each example
  - create a graph that represents the computation you want
  - calculate the result of that computation
  - if training, perform back propagation and update

## Concrete Implementation

#### Neural Network Frameworks







Developed by FAIR/Meta

Most widely used in NLP

Favors dynamic execution

More flexibility

Most vibrant ecosystem

Developed by Google

Used in some NLP projects

Favors definition+compilation

Conceptually simple parallelization

#### Code Example

- Classify tweets as positive, negative, or neutral
- BoW, CBoW, DeepCBoW

```
# Classify an example with our trained model
    tweet = "I'm learning so much in advanced NLP!"
    tokens = torch.tensor(sp.encode(tweet), dtype=torch.long)
    scores = model(tokens)[0].detach()
    predict = scores.argmax().item()
    label_to_text[predict]
[131]
... 'positive'
```

#### Recap

- Tokenization and subword models
  - Represent sequences as tokens determined based on frequency
- Token embeddings
  - Represent tokens as learned continuous vectors in  $\mathbb{R}^d$
- Neural networks
  - Learn complex, non-linear feature functions
- Training a neural network
  - Choose a loss, construct a differentiable graph, take gradients

Thank you!